

## TOWN OF HUACHUCA CITY

The Sunset City

**MEETING MINUTES OF THE HUACHUCA CITY TOWN COUNCIL Work Session** 

November 3, 2022 AT 6:00 PM **COUNCIL CHAMBERS 500 N. GONZALES BLVD. HUACHUCA CITY. AZ 85616** 

## **AGENDA**

A. Call to Order – Mayor 7:37pm.

a. Pledge of Allegiance **Mayor Wallace** 

**b.** Roll Call and Ascertain Quorum

Roll Call.

Present: Johann Wallace, Jeffrey Ferro, Cynthia Butterworth, Debra Trate, Jean Smelt, Town Manager Suzanne Harvey (Not voting), Town Clerk Brandye Thorpe (Not voting), Town Attorney Thomas Benavidez (Not voting).

**Absent:** Keith Settlemeyer, Christy Hirshberg.

Any prayer/invocation that may be offered before the start of regular Council business shall be the voluntary offering of a private citizen, for the benefit of the Council and the citizens present. The views or beliefs expressed by the prayer/invocation speaker have not been previously reviewed or approved by the Council, and the Council does not endorse the religious beliefs or views of this, or any other speaker. A list of volunteers is maintained by the Town Clerk's Office and interested persons should contact the Town Clerk's Office for further information.

## B. Call to the Public – Mayor

A.R.S. 38-431.01 states the Public Body may make an open call to the public during a public meeting, subject to reasonable time, place and manner restrictions, to allow individuals to address the public body on any issue within the jurisdiction of the Public Body. At the conclusion of an open call to the public, individual members of the Public Body may respond to criticism made by those who have addressed the Public Body, may ask staff to review a matter or may ask that a matter be put on a future agenda. However, members of the Public Body shall not discuss or take legal action on matters raised during an open call to the public unless the matters are properly noticed for discussion and legal action.

## C. New Business Before Council - Mayor

All items listed in the Consent Agenda are considered routine matters and will be enacted by one motion of the Council. There will be no separate discussion of these items unless a Member of the Town Council requests that an item or items be removed for discussion. Council Members may ask questions without removal of the item from the Consent Agenda. Items removed from the Consent Agenda are considered in their normal sequence as listed on the agenda, unless called out of sequence.

C.1 Discussion and/or Action [Mayor Wallace]: First Reading of Ordinance 2022-10 AN ORDINANCE OF THE MAYOR AND TOWN COUNCIL OF THE TOWN OF HUACHUCA CITY, COCHISE COUNTY, ARIZONA, AMENDING THE TOWN CODE TITLE 18 "ZONING," CHAPTER 18.20 "CONDITIONAL USES", CHAPTER 18.35 "R-1 RESIDENTIAL DISTRICTS," SECTION 18.35.030 "PERMITTED CONDITIONAL USES", CHAPTER 18.40 "R-2 RESIDENTIAL DISTRICTS", SECTION 18.40.010 "USES AND STRUCTURES", CHAPTER 18.45 "R-3 RESIDENTIAL DISTRICTS", SECTION 18.45.010 "USES PERMITTED", CHAPTER 18.50 "R-4 RESIDENTIAL DISTRICTS", SECTION 18.50.010 "USES PERMITTED", CHAPTER 18.75 "B/C - GENERAL BUSINESS/COMMERCIAL DISTRICT" TO MAKE CHANGES CONCERNING CONDITIONAL AND PERMITTED USES.

Motion: Item D.1, Action: Open for Discussion and/or Action, Moved by Johann Wallace, Seconded by Jean Smelt.

Mayor Wallace advises that this is the first reading. The second reading will be at the next Council meeting. At that meeting it will be voted on and it will determine if it passes or not. If it passes it will go into effect 30 days after. He asks that Council read it.

G. Adjournment

Motion: 7:40pm, Action: Adjourn, Moved by Johann Wallace, Seconded by Jean Smelt. Motion passed unanimously.

Approved by Mayor Johann R. Wallace on November 10, 2022.

	Mr. Johann R. Wallace Mayor
Attest:	
Ms. Brandye Thorpe, Town Clerk	

Seal:		
Certification		
I hereby certify that the foregoing is a true and correct copy of the Minutes of the Meeting for the Huachuca City Town Council held on November 3, 2022. I further certify that the meeting was duly called and a quorum was present.		
	Ms. Brandye Thorpe, Town Clerk	